Four Violin Studies, transcribed for Viola I. *Semplicemente** (Simply)

Patricia Van Ness Score rev. 6 June 2012



*This movement is intended to develop intonation, string crossing, and graceful tone through the use of no vibrato and open strings. Marked bowings are optional. [Or with no bowings marked: bowings are left to the improvisation of the musician.]

Copyright © 2010 Patricia Van Ness (all rights reserved) www.PatriciaVanNess.com

Four Violin Studies, transcribed for Viola II. *Scherzando*

(Playfully)

Patricia Van Ness Score rev. 6 June 2012

Allegro

Senza vibrato. Use open strings and first position throughout.



*This movement is intended to develop intonation, string crossing, and graceful tone through the use of no vibrato and open strings. Marked bowings are optional. [Or with no bowings marked: bowings are left to the improvisation of the musician.]

Copyright © 2010 Patricia Van Ness (all rights reserved) www.PatriciaVanNess.com

Four Violin Studies, transcribed for Viola III. *Cantabile**

(In a singing style)

Patricia Van Ness Score rev. 12 June 2012

Mixolydian mode. Senza vibrato; senza mesura. Use open strings and first position throughout.

Adagio



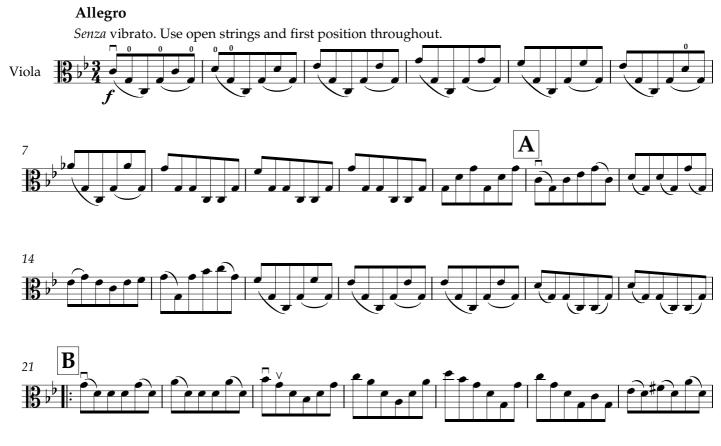
Copyright © 2010 Patricia Van Ness (all rights reserved) www.PatriciaVanNess.com

*This movement is intended to develop intonation, string crossing, chant-like playing, and graceful tone through the use of no meter, no vibrato and open strings. Marked bowings are optional. [Or with no bowings marked: bowings are left to the improvisation of the musician.]

Four Violin Studies, transcribed for Viola IV. *Vivace**

(Up-tempo)

Patricia Van Ness Score rev. 12 June 2012









copyright 2010 Patricia Van Ness (all rights reserved) www.PatriciaVanNess.com



*This movement is intended to develop intonation, string crossing, graceful tone, and quick and light bowing through the use of no vibrato and open strings. Marked bowings are optional. [Or with no markings: Bowings are left to the improvisation of the musician.]